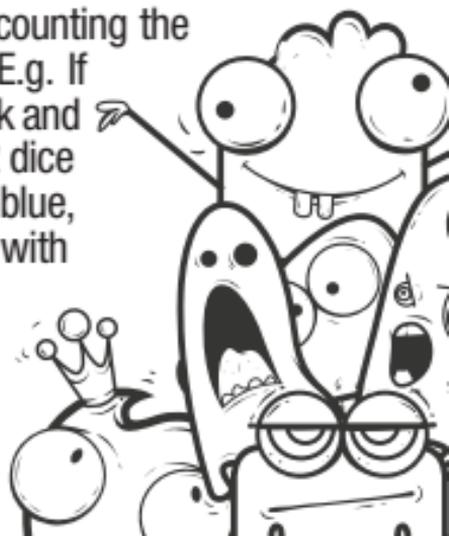# #Shabang!™

Using color-coded dice, color-coded cards and sneaky strategy skills, try to win your opponents hand and yell # SHABANG!

- Shuffle the 48 cards together and deal them out face-down as follows: 2 players - 16 cards each. 3 players - 15 cards, 4 players - 12 cards. *Set any remaining cards aside without looking at them.

- The first player, Mathew, rolls one die. Now all players select two cards from their hand and place them face-down on the table. (Deciding which cards to play comes with practice and can be a matter of luck, risk or strategic planning. Try to notice which cards get used.)

- Mathew rolls the remaining two dice. Decide what the majority color is by counting the colored top-side of the dice. E.g. If the first rolled die top is ½ black and ½ yellow and the remaining 2 dice tops are 1 top black and 1 top blue, the majority color is Black with 1 ½ tops.

- So, the player who played the highest Black card wins the hand, yells #SHABANG!

and collects ALL of the cards on the table. The cards are not added to his hand; they are put aside as his score cards. When no card in the majority color is played, the cards remain on the table and will be won by the winner of the following hand.

NOTE: When 2 or 3 colours have the same majority value, the winner of the hand is the highest card in one of those colours. If players have the highest card with the same value, they divide the cards on the table between them.

- It is now Chloe's turn to roll one die. Then, all players select two cards from their hand and place them face-down on the table. Chloe rolls the two remaing dice and the majority color is decided.

WINNING: Play proceeds until there are no more cards in hand. The player who collects the most cards by the end of the game, wins!