



# Quantumino™

## OBJECT OF THE GAME

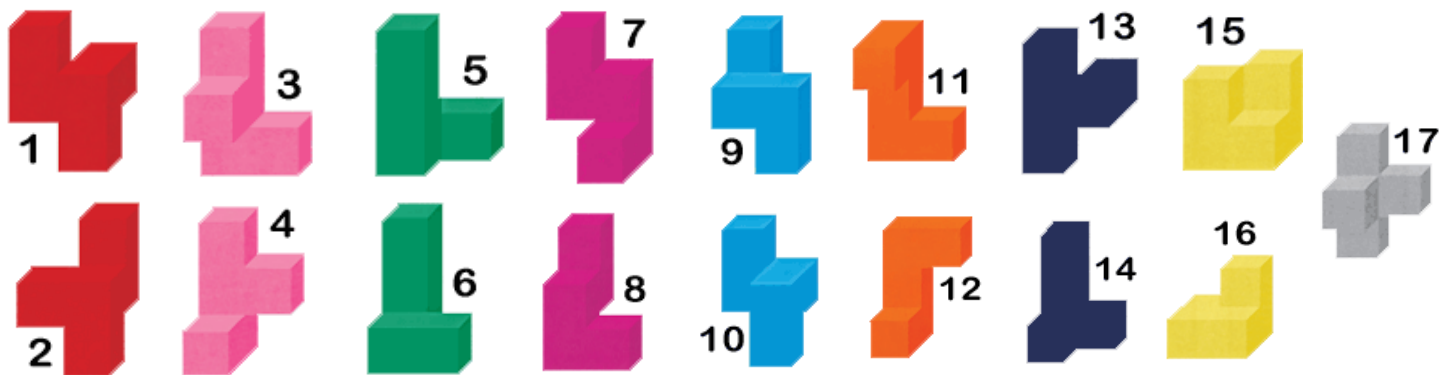
Fit 16 of the 17 3-D pentacube pieces inside the playing perimeters so that there are no empty spaces and the top surface is flat (Diagram A). Sequester a different piece in the designated space (B) each time you play for an entirely new challenge! There are over 10,000 solutions to be found; a few are shown on next page.



Diagram A

## THE PIECES

Pieces 2, 4, 6, 8, 10 and 12 are the reflected images of their companions 1, 3, 5, 7, 9 and 11, respectively. However, pentacubes 13 - 17 are unique.

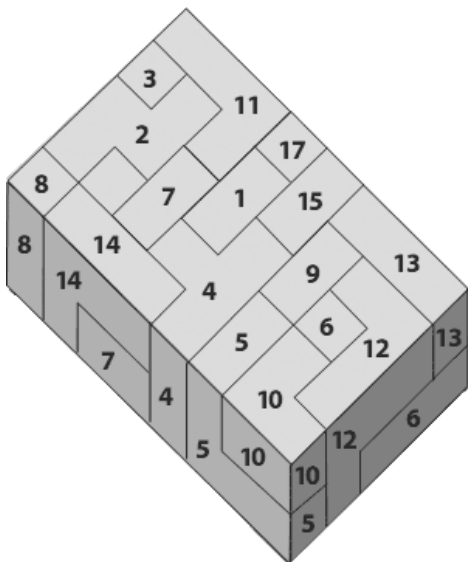
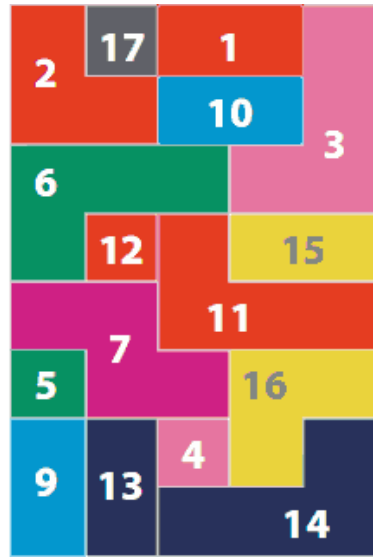


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SOLUTIONS



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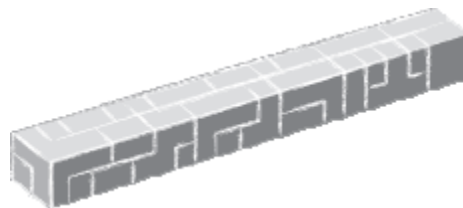
**Other ways to play QUANTUMINO™**



Construct a block measuring 7 x 7 x 2, with a central hole measuring 3 x 3 x 2. Omit a different piece each time you play.



Construct a block measuring 4 x 4 x 5. Omit a different piece each time you play.



Construct a block measuring 2 x 2 x 20. Omit a different piece each time you play